

## Description of the M4-Relational Metadata-Schema within the Database

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#### Abstract

In this part a of the deliverable, the relational dataschema for storing all persistent data of the M4-MetaModel is described. At this milestone a first version of the user interface and the MD-Compiler (MetaData-Compiler) and the statistics use this dataschema.

Not the full functionality is implemented, like it is described in Deliverable 8&9. Following is missing: (1) loopable and multistepable operators, (2) execution of a whole operator chain and therefore also parallel execution of operators, (3) underlying ontology of concepts, especially sorting output concepts into the ontology. The necessary tables or attributes for this missing functionality are marked with (not used in this version). That means that some implementation ideas already exist and will be realized in the next workpackage WP7+.

For a better understanding of which attribute of the here described data schema stores which information of the M4-MetaModel of Deliverable 8&9 we have put a reference behind every attribute in brackets. The first reference is the class name, the second the attribute name or association name of M4.

## Chapter 1

## Relational Metadata-Schema

All tables described in this chapter are active used, so far by the user interface, the MD-Compiler and the statistics. These software components use the tables for reading and writing.

#### 1.1 Common

Every table has an ID-attribute. To fill this attribute a sequence has to be used. Only one sequence (ALL\_SQ) is available for all tables. That ensures an unique object-id over the whole metadata-schema. The sequence has to be used with ALL\_SQ.NEXTVAL.

In the M4-MetaModel a reference exists from the conceptual to the implementational level and vice versa. In this M4-Relational Metadata-Schema only the reference from the conceptual to the implementational level exist, e.g. only from a Concept to the corresponding ColumnSet.

#### 1.2 Table CASE\_T

- CA\_ID
  Unique table-id
- CA\_NAME (Case name) Name of the case.
- CA\_MODE (Case case mode)

A case can have several application modes. Depending on the mode, the compiler will have different functionality. Following modes are allowed: DESIGN, TEST, FINAL.

During DESIGN-mode the compiler will always recompile all operator steps until the next learning operator occurs. After applying this learning operator, the compiler will write the results as metadata into the metadata-schema and then stop applying the next operator. So the case designer can check the result after every operator. Also during DESIGN-mode the compiler will always start a learning operator with a data sample.

During TEST-mode the compiler will... (its not clear yet, if this mode is needed.)

During FINAL-mode the compiler will recompile the whole preprocessing chain without stop. So the case user has no possibility to interact with the system during this mode. If the preprocessing chain has a learning operator in between, the compiler will first start this learning operator with a data sample, write the results as metadata in the schema and then compile the according manual operator without stop.

- CA\_POPULATION (Case population)
  Is the object for the actual mining task. It must be an element of the objects defined as case input. (Not used in this version.)
- CA\_OUTPUT (Case caseOutput)
  Is an object of type CONCEPT which is the result of the actual mining task. (Not used in this version.)

#### 1.3 Table CASEINPUT\_T

(Not used in this version.)

- CALID Unique table-id.
- CALCAID

Id-reference to table CASE\_T. Defines to which case this input attribute belongs to. Several input attributes can be defined.

- CALOBJID (Case caseInput)
  Id-reference to any object of type CONCEPT, RELATION, BASEATTRIBUTE, MULTICOLUMNFEATURE or VALUE which defines the case input.
- CALOBJTYPE (Case caseInput)
  Defines the actual type of the object of CALOBJID. Allowed values are CON (for Concept), REL (for Relation), BA (for BaseAttribute), MCF (for MultiColumnFeature) and V (for Value).

#### 1.4 Table CASEATTRIB\_T

(Not used in this version.)

- CAA\_ID Unique table-id.
- CAA\_CAID Id-reference to table CASE\_T. Defines to which case this case attribute

belongs to. Several case attributes can be defined.

- CAA\_OBJID (Case targetAttributes)
  Id-reference to any object of type BASEATTRIBUTE which belongs to the defined output concept in CA\_OUTPUT and defines a target attribute of the actual mining task.
- CAA\_OBJTYPE (Case targetAttributes)
  Defines the actual type of the object of CAA\_OBJID. Allowed value in this version is only BA (for BaseAttribute).

#### 1.5 Table STEP\_T

- ST\_ID Unique table-id.
- ST\_CAID (Case listOfSteps, Step belongsToCase)
  Id-reference to table CASE\_T. Defines to which case this step belongs
  to. Several steps can be defined.
- ST\_NR
  Defines the application order of a case during sequentiall execution.
  During parallel execution this order together with the STEPSEQUENCE will give the actual application order.
- ST\_OPID (Step embedsOperator)
  Id-reference to table OPERATOR\_T. Defines the operator which belongs to this step. Only one operator is possible for one step.
- ST\_LOOPNR (Step iterationSet (only indirect reference))
  If the step is applied as loop, this attribute defines the order of the loop-sequence. During a loop the same operator is applied several times on different input sets (which are defined in PARAMETER\_T). This order must match with the order of PAR\_STLOOPNR.
- ST\_MULTISTEPCOND (MultiStep iterationCondition)
  If the step is applied as multistep, this attribute defines the condition.

During a multistep the same operator is applied on the several outputconcepts of the previous operator. The condition defines, how and which attributes of these output concepts have to be transformed.

#### 1.6 Table STEPSEQUENCE\_T

(Not used in this version.)

- STS\_ID Unique table-id.
- STS\_STID

Id-reference to table STEP\_T. Defines to which step this sequence-definition belongs to. Several definitions can exist. Inserts within this table are only relevant during parallel execution. Then the application order is defined by predecessors and successors of a step.

- STS\_PREDECESSOR (Step predecessor)
  Id-reference to table STEP\_T. Defines one predecessor of a step.
- STS\_SUCESSOR (Step successor)
  Id-reference to table STEP\_T. Defines one successor of a step.

#### 1.7 Table OPERATOR\_T

- OP\_ID Unique table-id.
- OP\_NAME

Name of the operator. In case of a feature-construction-operator, the actual name of the transformation function (existing database function!) must be written here.

- OP\_OPNID (reference to all subclasses of Operator)
  Id-reference to table OP\_NAME\_T. Defines the name of the actual operator, which has to be applied.
- OP\_LOOP (Operator loopable)
  Flag, if the operator is loopable. Allowed values are YES, NO.
- OP\_MULTI (Operator loopable)
   Flag, if the operator is multistepable. Allowed values are YES, NO.
- OP\_MANUAL (Operator manual) Flag, if the operator is a manual or learning operator. Allowed values are YES (for manual), NO (for learning).

• OP\_REALIZE (Operator - realizes)
Attribute for execution information. (Not used in this version.)

#### 1.8 Table OPCONSTRAINT\_T

(Not used in this version.)

- OPCON\_ID Unique table-id.
- OPCON\_OPID Id-reference to table OPERATOR\_T. Defines one or more constraints for an operator.
- OPCON\_TYPE (indirect reference to associations of Operator)
  Defines the type of the operator constraint. Allowed values are ASS (for assertion), COND (for condition), CONSTR (for constraint).
- OPCON\_VALUE (indirect reference to associations of Operator)
  Defines the actual value for the condition or constraint or assertion.

#### 1.9 Table PARAMETER\_T

- PAR\_ID Unique table-id.
- PAR\_NAME
  Name of the parameter.
- PAR\_OBJID (Operator input, Operator output (indirect reference)) Id-reference to any object of type CONCEPT, RELATION, BASEAT-TRIBUTE, MULTICOLUMNFEATURE or VALUE which defines a parameter for an operator or loopable operator. Several parameters can be defined.
- PAR\_OBJTYPE (Operator input, Operator output (indirect reference))

  Defines the actual type of the object of PAR\_OBJID. Allowed values are CON (for Concept), REL (for Relation), BA (for BaseAttribute), MCF (for MultiColumnFeature) and V (for Value).
- PAR\_OPID Id-reference to OPERATOR\_T. Defines the operator to which this parameter belongs to.

• PAR\_TYPE (Operator - input, Operator - output (indirect reference))
Defines if the parameter is of type input or output. Allowed values are
IN (for input) and OUT (for output).

#### PAR\_NR

Defines the order for this parameter within all parameters. In case of a feature-construction-operator the first parameter for the transformation function start with PAR\_NR 3. All following input parameters also have to be input parameters of this transformation function.

- PAR\_STID (Operator loopable)
  Id-reference to STEP\_T. Defines to which step this parameter belongs
  to. This attribute can only be filled, if a loop-step is defined. Then
  the attribute PAR\_OPID has no relevance.
- PAR\_STLOOPNR (Step iterationSet) Number of input-set of a loop-step to which this parameter belongs to. This number must correspond with ST\_LOOPNR.

#### 1.10 Table VALUE\_T

- V\_ID Unique table-id.
- V\_CONDTID (Value domainDataType)
  Id-reference to table CON\_DATATYPE\_T. Defines the datatype on the conceptual level.
- V\_VALUE

Defines the value of this datatype. In case of a row-selection-operator the condition can be defined by the case designer as value. Then the case designer must use conceptual names instead of implementational names (e.g. 'PARTNER\_AGE = 50' instead of 'PART = 50'). The compiler replaces these names by the implementational names.

#### 1.11 Table CONCEPT\_T

- CON\_ID Unique table-id.
- CON\_NAME (Concept name) Name of the concept.
- CON\_TYPE

  Type of the concept when considering the underlying concept-ontology.

Allowed values are BASE (for base level), DB (for database level), MINING (for mining level).

All concepts of type BASE have no corresponding column set (no insert in CON\_CSID). During a case-transfer, all concepts of this type have to be transferred.

All concepts of type DB correspond to a column set which is a basic datatable, e.g. of a data warehouse. The connection between concept and column set has to be done by the case administrator. During a case-transfer, all concepts of this type have to be transferred.

All concepts of type MINING also have a corresponding column set. But this column set is generated by the MD-Compiler during case mode DESIGN or FINAL. During case-transfer concepts of this type won't be transferred but re-generated at the new location.

- CON\_CSID (Concept correspondsToColumnSet) Id-reference to COLUMNSET\_T. Defines the corresponding column set at implementation level.
- CON\_SUBCONRESTR (Concept subConceptRestriction)
  Defines a sub-concept-restriction. (Not used in this version.)

#### 1.12 Table CONCEPTISA\_T

(Not used in this version.) Only operators of type row selection need an insert here.

- CISA\_ID Unique table-id.
- CISA\_SUPERCONID (Concept isA)
   Id-reference to CONCEPT\_T. Defines the super-concept of a concept.
   Only all super-concepts have to be defined.
- CISA\_SUBCONID (Concept isA)
   Id-reference to CONCEPT\_T. Defines the actual concept (output concept of row selection) for which the super-concept has to be defined.

#### 1.13 Table PROJECTION\_T

(Not used in this version.) Only operators of type feature construction and multi-relational feature construction need an insert here.

• PRO\_ID
Unique table-id.

- PRO\_FROMCONID (Concept fromConcept)
   Id-reference to CONCEPT\_T. Defines the from-concept-relation of a concept of type projection.
- PRO\_TOCONID (Concept toConcept)
   Id-reference to CONCEPT\_T. Defines the actual concept or projection concept (output concept of feature construction or multi-relational feature construction) for which the from-concept has to be defined.

#### 1.14 Table RELATION\_T

- REL\_ID Unique table-id.
- REL\_NAME (Relationship name) Name of the relation.
- REL\_FROMCONID (Relationship fromConcept)
  Id-reference to table CONCEPT\_T. Defines the from-concept-direction
  of this relation. For a n:m relation, REL\_FROMCONID and REL\_TOCONID
  have to be filled. For a 1:m relation only one of these attributes is necessary.
- REL\_TOCONID (Relationship toConcept)
   Id-reference to table CONCEPT\_T. Defines the to-concept-direction of this relation.
- REL\_FROMKID (Relationship correspondsToForeignKey) Id-reference to table KEYHEAD\_T. Defines the from-key-direction at implementation level of this relation. For a n:m relation, REL\_FROMKID, REL\_TOKID and REL\_CSID have to be filled. For a 1:m relation, only one key-reference is necessary. The defined REL\_FROMCONID and REL\_FROMKID must correspond at implementation level in such a way that for the corresponding column set of REL\_FROMCONID a primary key is defined to which the defined foreign key of REL\_FROMKID belongs to.
- REL\_TOKID (Relationship correspondsToForeignKey)
  Id-reference to table KEYHEAD\_T. Defines the to-key-direction of this relation.
- REL\_CSID (Relationship correspondsToColumnSet)
  Id-reference to table COLUMNSET\_T. Defines the corresponding column set at implementation level. It can only be filled for a n:m relation.

• REL\_SUBRELRESTR (Relationship - subRelationshipRestriction)
Defines a sub-relation-restriction. (Not used in this version.)

#### 1.15 Table MM\_RELATIONISA\_T

(Not used in this version.)

- RISA\_ID Unique table-id.
- RISA\_SUPERRELID (Relationship isA)
  Id-reference to RELATION\_T. Defines the super-relation of a relation.
  Only all super-relations have to be defined.
- RISA\_SUBRELID (Relationship isA)
  Id-reference to RELATION\_T. Defines the actual relation for which
  the super-relation has to be defined.

#### 1.16 Table MCFEATURE\_T

- MCF\_ID Unique table-id.
- MCF\_NAME (FeatureAttribute name) Name of the multi-column feature.
- MCF\_CONID
   Id-reference to CONCEPT\_T. Defines the concept to which this multi-column feature belongs to.

#### 1.17 Table BASEATTRIB\_T

- BA\_ID Unique table-id.
- BA\_NAME (FeatureAttribute name) Name of the base attribute.
- BA\_COLID (FeatureAttribute correspondsToColumns)
   Id-reference to COLUMN\_T. Defines the corresponding column at implementation level.
- BA\_CONDTID (BaseAttribute domainDataType) Id-reference to table CON\_DATATYPE\_T. Defines the datatype on the conceptual level.

- BA\_CONID (FeatureAttribute belongsToConcept)
  Id-reference to table CONCEPT\_T. Defines the concept to which this base attribute belongs to.
- BA\_RELEVANCE (FeatureAttribute relevanceForMining)
  Flag, if the base attribute is relevant for mining. Allowed values are
  YES, NO.
- BA\_ATTRIBTYPE (FeatureAttribute attributeType)
  Type information about how the attribute is created. Allowed values are BASE, DB, MINING.
- BA\_MCFID (BaseAttribute isPartOfMultiColumnFeature) Id-reference to table MCFEATURE\_T. Defines to which multi-column feature this attribute belongs to. Several definitions for one multi-column feature can exist.

#### 1.18 Table COLUMNSET\_T

- CS\_ID Unique table-id.
- CS\_SCHEMA

  Database-schema where the column set belongs to.
- CS\_NAME (ColumnSet name)

  Name of the column set. This name is the actual name of an existing database table, if the column set is of type T, SN or MV. If it is of type V, the compiler decides, if this object will be an existing view object or just a sql-string.
- CS\_FILE (ColumnSet file) External filename for SQL-statement creating this column set. (Not used in this version.)
- CS\_USER (ColumnSet user)
  User-name who created this column set. (Not used in this version.)
- CS\_CONNECT (ColumnSet dbConnectString) Connect-String to the database. (Not used in this version.)
- CS\_TYPE

Type of physical database element for this column set. Allowed values are T (for table), V (for view), SN (for snapshot), MV (for materialized view).

• CS\_SQL

SQL-Create-String, generated by the MD-Compiler. Defines the create-statement for this column set.

#### 1.19 Table CSSTATIST\_T

- CSST\_ID Unique table-id.
- CSST\_CSID (ColumnSetStatistics forColumnSet)
  Id-reference to table COLUMNSET\_T. Defines to which column set this statistic information belongs to.
- CSST\_ALL (ColumnSetStatistics allNumber) Number of rows this column set has.
- CSST\_ORD (ColumnSetStatistics ordinalNumber) Number of columns of type NUMBER this column set has.
- CSST\_NOM (ColumnSetStatistics nominalNumber) Number of columns of type STRING this column set has.
- CSST\_TIME (ColumnSetStatistics timeNumber) Number of columns of type DATE this column set has.

#### 1.20 Table COLUMN<sub>-</sub>T

- COL\_ID Unique table-id.
- COL\_NAME (Column name)
  Name of the column.
- COL\_CSID (Column belongsToColumnSet)
   Id-reference to table COLUMNSET\_T. Defines to which column set this column belongs to.
- COL\_COLDTID (Column dataType)
  Id-reference to table COL\_DATATYPE\_T. Defines the datatype of this column.
- COL\_SQL

SQL-String, generated by MD-Compiler. Defines the select-statement for this column. This attribute is only filled if it is the output attribute of an operator of type feature construction or multi-relational feature construction.

#### 1.21 Table COLSTATIST1\_T

This table contains basic statistic information for a column. Only one insert exists for one column.

- COLST1\_ID Unique table-id.
- COLST1\_COLID (ColumnStatistics forColumn)
  Id-reference to table COLUMN\_T. Defines to which column this basic statistic information belongs to.
- COLST1\_UNIQUE (ColumnStatistics unique)

  Number of different values of this column within the column set.
- COLST1\_MISSING (ColumnStatistics missing)
   Number of missing values of this column within the column set.
- COLST1\_MIN (ColumnStatistics min)
  Minimum-value of this column within the column set.
- COLST1\_MAX (ColumnStatistics max)

  Maximum-value of this column within the column set.
- COLST1\_AVG (ColumnStatistics average)
  Average-value of this column within the column set.
- COLST1\_STDDEV (ColumnStatistics standardDeviation) Standard-deviation-value of this column within the column set.
- COLST1\_VARIANCE
  Variance-value of this column within the column set.

#### 1.22 Table COLSTATIST2\_T

This table contains distribution information for a column. Several inserts can exist for one column.

- COLST2\_ID Unique table-id.
- COLST2\_COLID (ColumnStatistics forColumn)
  Id-reference to table COLUMN\_T. Defines to which column this distribution information belongs to.
- COLST2\_DISTVALUE (ColumnStatistics distributionValue)
  Defines the value of the distribution element. For columns with type
  NUMBER, the average value of a distribution range is written here.

- COLST2\_DISTCOUNT (ColumnStatistics distributionCount)
   Number of elements within the column set which belong to this distribution element or distribution range.
- COLST2\_DISTMIN (ColumnStatistics distributionMin)
  Defines the minimum border of a distribution range in case of a column with type NUMBER.
- COLST2\_DISTMAX (ColumnStatistics distributionMax)
  Defines the maximum border of a distribution range in case of a column with type NUMBER.

#### 1.23 Table KEYHEAD\_T

- KH\_ID Unique table-id.
- KH\_NAME Name of the key.
- KH\_PKCSID (Key isAssociatedToColumnSet)
  Id-reference to table COLUMNSET\_T. Defines the reference to an existing column set used for the primary key.
- KH\_FKCSID (Key is Associated To Column Set)
  Id-reference to table COLUMN SET\_T. Defines the reference to an existing column set used for the foreign key.

#### 1.24 Table KEYMEMBER\_T

- KM\_ID Unique table-id.
- KM\_KHID Id-reference to table KEYHEAD\_T. Defines the keyhead to which this keymember belongs to.
- KM\_PKCOLID (Key hasColumn)
  Id-reference to table COLUMN\_T. Defines the primary key column.
- KM\_FKCOLID (Key hasColumn)
  Id-reference to table COLUMN\_T. Defines the foreign key column.
- KM\_POS
  Defines the position of this keymember within the keyhead.

#### 1.25 Table DOCU\_T

• DOC\_ID Unique table-id.

#### • DOC\_OBJID

Id-reference to any object of type, e.g CASE, OPERATOR, PARAMETER, CONCEPT to which this documentation belongs to.

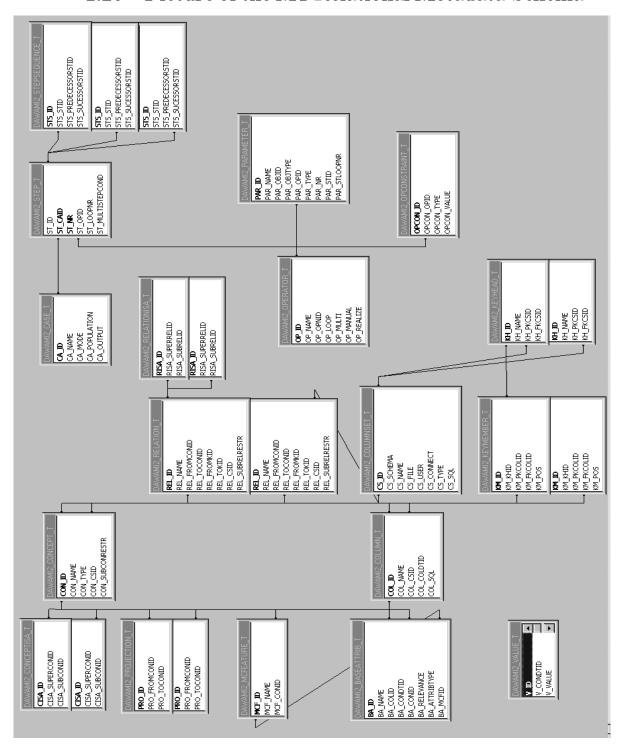
#### • DOC\_OBJTYPE

Defines the actual type of the object DOC\_OBJID. Allowed are all prefixes of table-id's from all metadata tables.

#### • DOC\_TEXT

Actual text description.

#### 1.26 Picture of the M4-Relational Metadata-Schema



## Chapter 2

# System-Tables for the Metadata-Schema

All tables described in this chapter are only used for reading. They content static information about system functionality.

#### 2.1 Table CON\_DATATYPE\_T

- CONDT\_ID Unique table-id.
- CONDT\_NAME
  Name of datatype on the conceptual level, e.g. 'CATEGORIAL',
  'KEYATTRIB' or 'TIMEGROUP'. To convert a concept-datatype to a
  implementation-datatype the database function COLUMN\_DATATYPE

#### 2.2 Table COL\_DATATYPE\_T

• COLDT\_ID Unique table-id.

is used.

• COLDT\_NAME
Name of datatype on the implementational level, 'NUMBER', 'STRING',
'DATE' and 'KEY'.

#### 2.3 Table OP\_TYPE\_T

• OPT\_ID Unique table-id.

#### • OPT\_TYPE

Name of the abstract operator type of the M4-MetaModel, e.g. 'FEATURE\_CONSTRUCTION' or 'FEATURE\_SELECTION'.

#### 2.4 Table OP\_NAME\_T

- OPN\_ID Unique table-id.
- OPN\_TYPE

Name of the concrete operator, for which executable code exists, e.g. 'RANDOM\_SAMPLING' or 'SELECT\_BY\_QUERY'.

#### 2.5 Table S\_CASEMODE\_T

• NAME

Name of the case-mode, e.g. 'DESIGN', 'TEST' or 'FINAL'.

#### 2.6 Table S\_OBJTYPE\_T

• NAME

Name of the object type when referencing an object indirectly, for example at PAR\_OBJTYPE. Values of this table are up to now 'CON', 'REL', 'BA', 'V' and 'MCF'.

#### 2.7 Table S\_YESNO\_T

• NAME

Boolean flag values 'YES' and 'NO.

#### 2.8 Table S\_INOUT\_T

• NAME

Values 'IN' and 'OUT'.

#### 2.9 Table S\_ONTOLOGY\_T

• NAME

Name of the ontology level for a concept, e.g. 'BASE', 'DB' or 'MINING'.

### $\textbf{2.10} \quad \textbf{Table S\_CSTYPE\_T}$

#### • NAME

Name of the columnset-type. This information is used by the MD-Compiler to create the corresponding database object. Values are up to now 'T' (for table), 'SN' (for snapshot), 'V' (for view) and 'MV' (for materialized view).